- 1. What is a point, and what is a vector? What operations can be performed on points and vectors?
- 2. What does a right-handed and a left-handed 3D coordinate system look like?
- 3. Given a left-handed coordinate system with basis vectors i, j, k, construct a right-handed system from the same origin using i, j, -k (draw it!). What are the coordinates in the right-handed system of points with coordinates

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix}$$
 in the left-handed one?

- 4. Define the planar polar coordinate system. How can a point given in polar coordinates be converted to Cartesian coordinates? How can a point given in Cartesian coordinates be converted to polar coordinates?
- 5. What are the polar coordinates (r,φ) of the following points given in Cartesian coordinates $\begin{bmatrix} x \\ y \end{bmatrix}$? $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix}, \begin{bmatrix} -3 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -4 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \end{bmatrix}, \begin{bmatrix} -3 \\ -3 \end{bmatrix}, \begin{bmatrix} 4 \\ -4 \end{bmatrix}, \begin{bmatrix} 1 \\ \sqrt{3} \end{bmatrix}.$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \end{bmatrix}, \begin{bmatrix} -3 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ -4 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -2 \\ 2 \end{bmatrix}, \begin{bmatrix} -3 \\ -3 \end{bmatrix}, \begin{bmatrix} 4 \\ -4 \end{bmatrix}, \begin{bmatrix} 1 \\ \sqrt{3} \end{bmatrix}.$$

Hint: use the special angles and their trigonometric values, noting that the position vectors of the points form right triangles with the axes.

- 6. What are the Cartesian coordinates $\begin{bmatrix} x \\ y \end{bmatrix}$ of the following points given in polar coordinates (r,φ) ? $(r,\varphi)=(1,0),\,(2,\frac{\pi}{2}),\,(3,\pi),\,(4,\frac{3\pi}{2}),\,(\sqrt{2},\frac{\pi}{4}),\,(\sqrt{8},\frac{3\pi}{4}),\,(\sqrt{18},\frac{5\pi}{4}),\,(\sqrt{32},\frac{7\pi}{4}),\,(2,\frac{\pi}{3}).$
- 7. Define the spherical (3D polar) coordinate system. How to convert a point given in Cartesian coordinates to spherical coordinates? How to convert a point given in spherical coordinates to Cartesian coordinates?
- 8. What are the spherical coordinates (r, φ, θ) of the following points given in Cartesian coordinates $\begin{bmatrix} x \\ y \end{bmatrix}$?

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}.$$

- 9. What are the Cartesian coordinates $\begin{bmatrix} x \\ y \\ z \end{bmatrix}$ of the following points given in spherical coordinates (r, φ, θ) ? $(r,\varphi,\theta) = (1,0,0), (1,\pi,0), (1,0,\pi), (1,0,\frac{\pi}{2}), (1,\frac{\pi}{2},\frac{\pi}{2}), (1,0,\frac{3\pi}{4}), (2,\frac{\pi}{2},\frac{3\pi}{4}).$
- 10. How many points are chosen in the plane to describe the entire Euclidean plane using barycentric coordinates? What does the condition "not falling in an n-1-dimensional subspace" mean, and what geometric restriction does it place on the chosen points?
- 11. How many points are chosen in the space to describe the entire Euclidean space using barycentric coordinates? What does the condition "not falling in an n-1-dimensional subspace" mean, and what geometric restriction does it place on the chosen points?
- 12. Given the points a = (-1,1), b = (2,4), and c = (5,-2) in the plane, find the Cartesian coordinates corresponding to the following barycentric coordinates with respect to a, b, c. (1,0,0), (0,1,0), (0,0,1), (-1,1,1), $(1,-1,1), (1,1,-1), (\frac{1}{3},\frac{1}{3},\frac{1}{3}), (-\frac{1}{4},\frac{1}{2},\frac{3}{4}).$
- 13. Find the barycentric coordinates of the following points with respect to a = (0,0), b = (4,0), and c = (2,4).(0,0), (4,0), (2,4), (2,2), (0,4), (8,0), (2,-4), (-2,-2).
- 14. How are the Euclidean plane and space extended? What are the definitions of the projective closures of \mathbb{E}^2 and \mathbb{E}^3 ?
- 15. How are homogeneous coordinates assigned to points and vectors in Euclidean space? What do projective coordinate triplets (2D) and quadruples (3D) represent in Euclidean space, depending on the values?
- 16. What are the homogeneous coordinate representations of the points $\begin{vmatrix} 1 \\ 2 \\ 3 \end{vmatrix}$ and $\begin{vmatrix} 4 \\ -2 \\ -5 \end{vmatrix}$? What are the homogeneous

coordinate representations of the vectors
$$\begin{bmatrix} 1\\2\\3 \end{bmatrix}$$
 and $\begin{bmatrix} 4\\-2\\-5 \end{bmatrix}$?

17. What are the homogeneous coordinate representations of the origin and the x, y, and z axes?

18. In Euclidean space, what elements are represented by the following homogeneous coordinates, and what are their Euclidean coordinates? $\begin{bmatrix} 6 \\ 15 \\ 9 \\ 3 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} 4 \\ 6 \\ 8 \\ -2 \end{bmatrix}, \begin{bmatrix} 5 \\ 4 \\ 2 \\ 0 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}.$